

## A first look at Haskell lists

Lists are fundamentally important in Haskell. Let's start by trying to define a list, as we would in GAP:

```
Hugs> x := [1,2]
```

We get the error

```
ERROR - Undefined data constructor " := "
```

OK, let's try

```
Hugs> x = [1,2]
```

```
ERROR - Syntax error in input (unexpected '=')
```

Well, how *do* we make an assignment in Haskell? The answer is that Haskell doesn't really do assignments. We can *define* something called  $x$  that will equal the list  $[1, 2]$  by reading in the following lines from a file:

```
x :: [Int]
x = [1,2]
```

The first line says that  $x$  is an object of type a list of objects of type `Int` (integers), and the second one says that  $x$  will equal the list  $[1, 2]$ . If only the first line is read in, then Haskell gives an error since no “binding”, or definition, of  $x$  was found. The HUGS interpreter will not let you type these in at the prompt— it doesn't trust you to give a good binding, so it gives you an error as soon as you type in `x :: [Int]`.

This may seem to be an “assignment,” but Haskell will never let you *redefine* the value of  $x$ , which will remain equal to  $[1, 2]$  for the rest of the session. The lack of true assignment might seem to be a very restrictive limitation, but in return we avoid all the many difficult-to-avoid and difficult-to-correct errors that arise from changing values of variables.

Still working at the interpreter, let's explore some of the basics of lists. The expression

```
Hugs> [1,2]
```

evaluates simply to  $[1,2]$ . Haskell has some of the same list notations as GAP. Try

```
Hugs> [1..10]
```

It also understands

```
Hugs> [(-15)..(-10)]
```

but the parentheses are necessary to keep it from getting confused.

Lists in Haskell differ from lists in GAP in a very important way. Haskell lists must be *homogeneous*, that is, every element in them must have the same type. Trying to evaluate

```
Hugs> [(1,2),5]
```

gives an error, as does

```
Hugs> [(1,2), (3,4,5)]
```

but

```
Hugs> [(1,2), (3,5)]
```

is no problem.

Notice that

```
Hugs> [[1,2], [3,4,5]]
```

is OK. Unlike tuples, lists of varying lengths are objects of the same type, *provided that their entries are the same type*. Thus, the type of `[1,2]` is `[Int]`, and the type of `[[1,2], [3,4,5]]` is `[[Int]]`. Note that these are different, so Haskell does not accept a construction such as `[[1,2], [[3,4]]]` as a list.

It is true that `[1,2]` has type `[Int]`, but something odd happens when we check the type of `[1,2]`:

```
Hugs> :t [1,2]
```

Expecting

```
[1,2] :: [Int]
```

we instead get

```
[1,2] :: Num a => [a]
```

This will make more sense later. Notice that Haskell does accept

```
Hugs> [1, 2, 3.5]
```

and gives its type to be

```
[1, 2, 3.5] :: Fractional a => [a]
```

This involves a more advanced concept in Haskell, called “unification.” Roughly speaking, in some situations Haskell figures out the most general common type of a collection of objects. For `[1,2]`, it determines the class containing 1 and 2 to be the “numerical” and for `[1, 2, 3.5]` it determines the common class to be “fractional.”

Lists are usually built up by adding elements to the *front* of the list using the `cons` operator, for list *constructor*. The `cons` operator is denoted by colon, so

```
Hugs> 5:[1,2]
```

```
Hugs> 5:[ ]
```

```
Hugs> [1,2]:[[1,2],[3,4,5]]
```

```
Hugs> 5:4:3:2:1:[ ]
```

Actually, this last expression is what Haskell actually “sees”; when you write `[5,4,3,2,1]`, the Haskell interpreter immediately parses it to `5:4:3:2:1:[ ]` for further evaluation.

One of the important built-in types is the character type. Characters are indicated by

*single* quotes, as in

```
Hugs> 'a'  
'a'
```

Double quotes indicate a character “string”, which is a *list* of characters. To test this, evaluate

```
Hugs> 'a':'b':[ ]
```

Lists are so fundamental in Haskell that many of the common list functions are in the Prelude. Here are a few of the most common:

```
Hugs> concat :: [[a]] -> [a]
```

is the *concatenate* function. It combines a list of lists into one single list:

```
Hugs> concat [[1,2,3], [4], [], [4,5,6]]  
[1, 2, 3, 4, 4, 5, 6]
```

```
Hugs> elem :: Eq a => a -> [a] -> Bool
```

is the *is element of* function. It tell whether an element of type *a* is a member of a list of elements of type *a*, where the type *a* must have a concept of equality.

```
Hugs> elem 5 [1..10]  
True
```

The *head* function

```
Hugs> head :: [a] -> a
```

simply returns the first element of the list.

```
Hugs> head "abcdef"  
'a'
```

The list must be nonempty,

```
Hugs> head []
```

produces an error.

There is also a *last* function, but a more natural companion function to *head* is

```
Hugs> tail :: [a] -> [a]
```

which returns the list with its first element removed. Again, the list must be nonempty.

Lists can be added using the *concatenation* operator *++*, provided of course that they are of the same type. Thus we have

```
Hugs> "abc" ++ 'a':"bc"  
"abcabc"
```

Note that the precedence of operations is that *cons* preceds concatenation. In general, *cons* has one of the highest precedences of any of the Haskell operators.

Can Haskell understand this input?

```
Hugs> "The answer is " ++ (5 * 5)
```

Most computer languages such as Java or C will make the type conversion needed to interpret this line, but Haskell is very strongly typed and gives an error to this input. There is a function for converting numerical (and many other) expressions into strings, called the `show` function. If you enter

```
Hugs> "The answer is " ++ show (5 * 5)
```

the `show` function converts 25 to a string, which is then concatenated with the first string.